

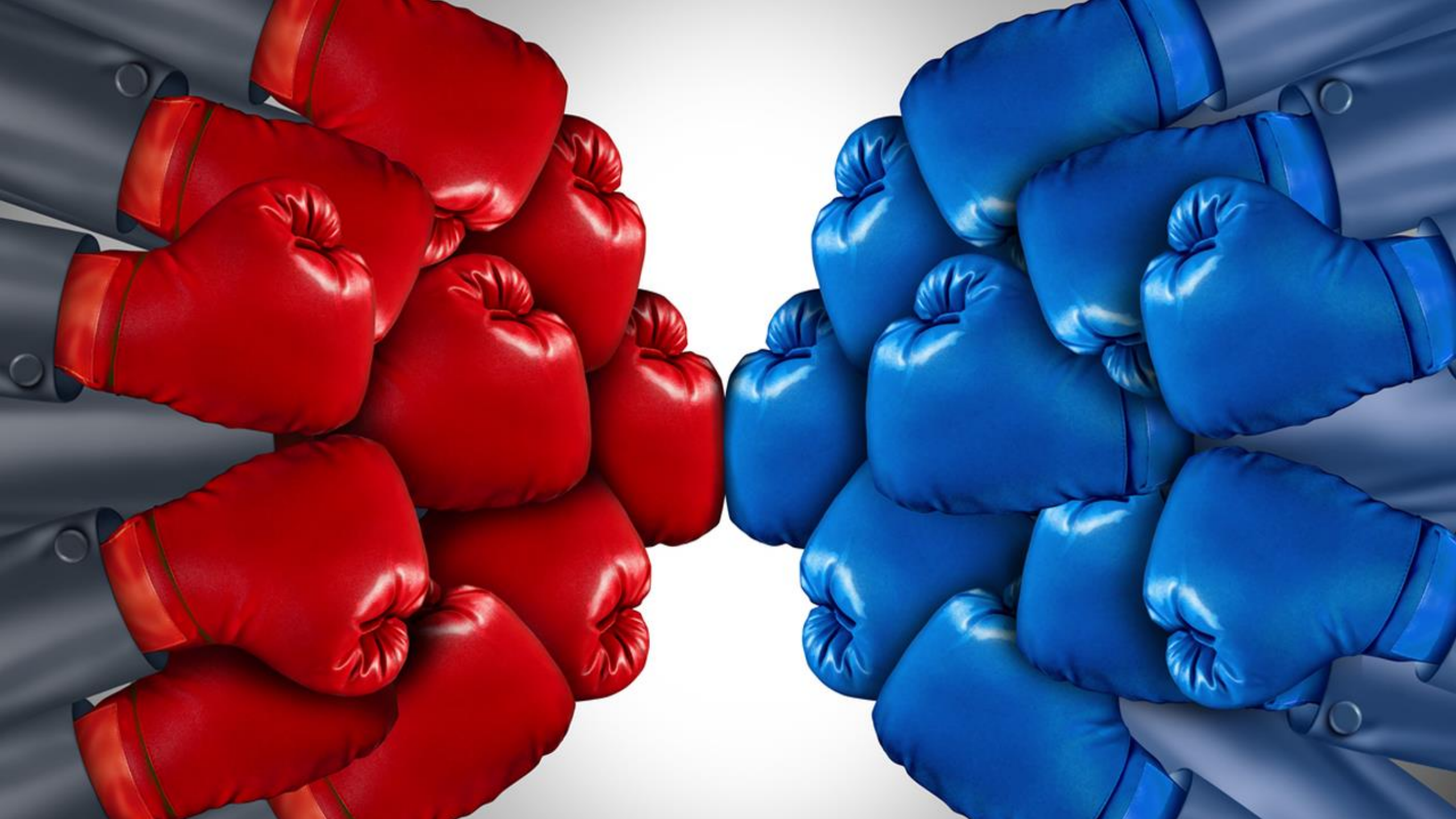


# Learning How to Smurf with Honey pots

**Emil Tan** Chapter Lead, The HoneyNet Project (Singapore Chapter)

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**Who is this for?**











# Learning How to Smurf with Honey pots

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# \$ whoami

- Chapter Lead, The Honeynet Project, Singapore [www.honeynet.sg](http://www.honeynet.sg)
- Crew & Co-Founder, Edgis/Div0 [www.edgis-security.org](http://www.edgis-security.org) / [www.meetup.com/div-zero](http://www.meetup.com/div-zero)
- Co-Boss & Co-Founder, Infosec in the City [www.infosec-city.com](http://www.infosec-city.com)
- [redacted], [redacted] \_\_\_\_\_.\_\_\_\_.sg
- Advisor, Cortex Insight [www.cortexinsight.com](http://www.cortexinsight.com)
- Advisor, Maddox Technologies [www.maddox.sg](http://www.maddox.sg)



# What I Used to Do / am Doing



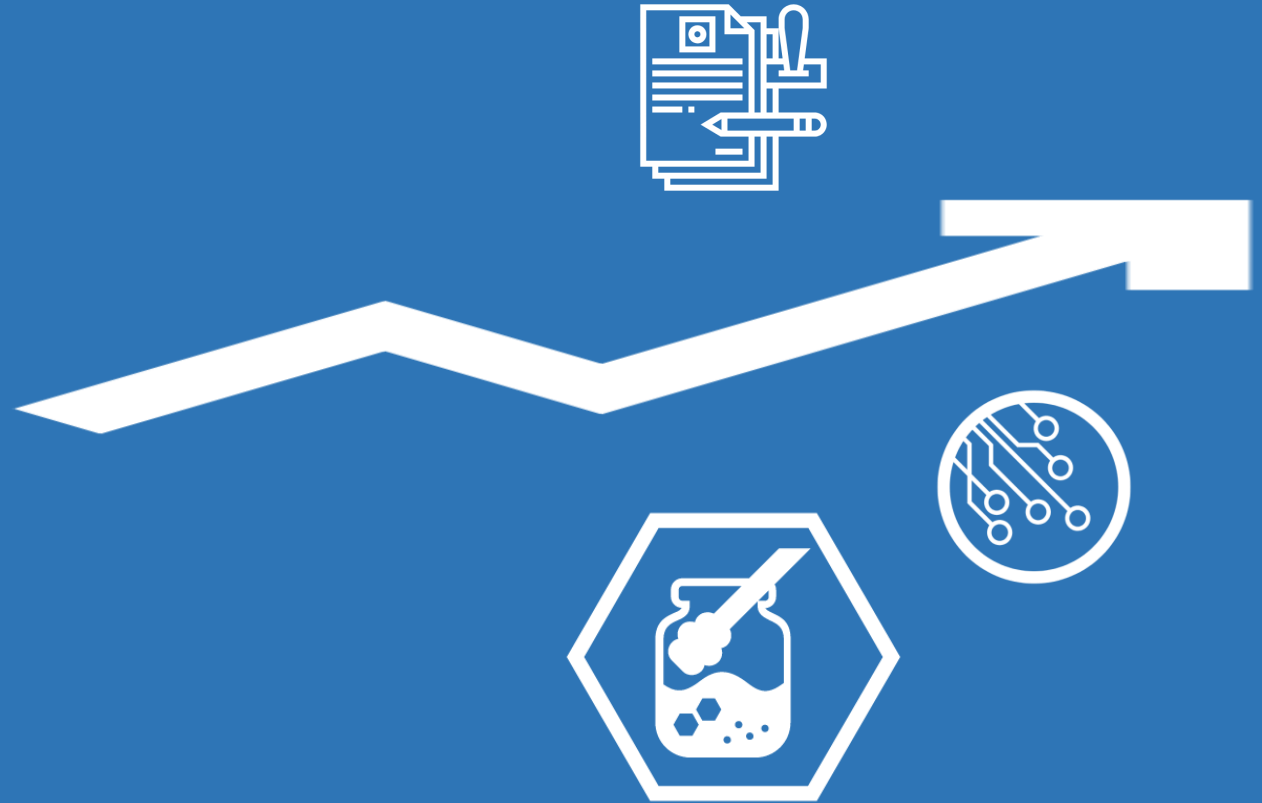
Research  
& Development



Cybersecurity  
Operations



Governance, Risk,  
Compliance (GRC)





# Textbook: Honeyypot – The Holy Grail

- Confidentiality, Integrity, Availability
- People, Process, Technology
  
- Encryption
- Firewall
- Intrusion Detection System (IDS)
  - Network & Host
- Antivirus

– HONEYPOT



Host Unknown: I'm a C I Double S P  
<https://youtu.be/whEWE6WC1Ew>



**“We need to build a honeypot!”**





# ~~Why You Don't Need Honeyypots~~

## Honeypot is ...

“Information system resources which has no production values.  
Its values lies in unauthorised or illicit use of that resource.  
Its values lies in being probed, attacked, or compromised.”



Canary / Detection



Decoy / Deception





- Architecture
- Analytics
  - Malware, Network, Logs
- Forensics
- Data Science
  - Visualisation No, I'm not talking about pew pew
- Theoretical Skills
- Technical Skills
- Operations Skills

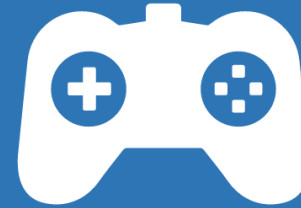
## Proof-of-Concept (Theoretical)



DevSecOps Approach to  
Managing Honeypots



Cyber Threat  
Intelligence

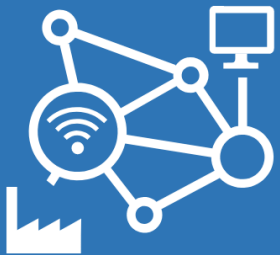


Honeypots &  
Game Theory



Attack Model &  
Deception

## Tools Development



IoT Honeypots



State of the Internet  
Cybersecurity Survey Tool



Web Browser  
Honeyclient



Sinkhole  
Honeypot



# **Exploitation & Contextualisation of Data from Honeypots into Useful Intelligence & Sharing of Cyber Threat Landscape**

# Threat Intelligence

“Information that is contextualised and relevant to an organisation or group’s operational environment and their needs, allowing them to properly understand their adversaries and the risks that they may face, in turn enabling them to act and make better decisions to secure their operational environment.”

# Threat Information v. Intelligence



Indicators of  
Compromise (IOCs)



Tactics, Techniques &  
Procedures (TTPs)



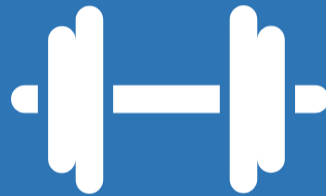
Threat Alerts



Threat Reports



Discerning  
Cyber Kill Chain



Strengthen  
Defences



Improve  
Incident Response

# I4RMHONEY Framework

## Objectives



Understanding Adversaries



Understanding Threat Landscape



Improve Defences

## Artefacts

Data



Information

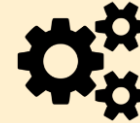


Intelligence

## Sources of Data



Logs



Correlation Mechanisms



Process & Registry Monitors

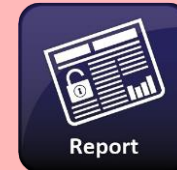


Intrusion Detection Systems



Firewall

## Production & Sharing of Information & Intelligence



Report



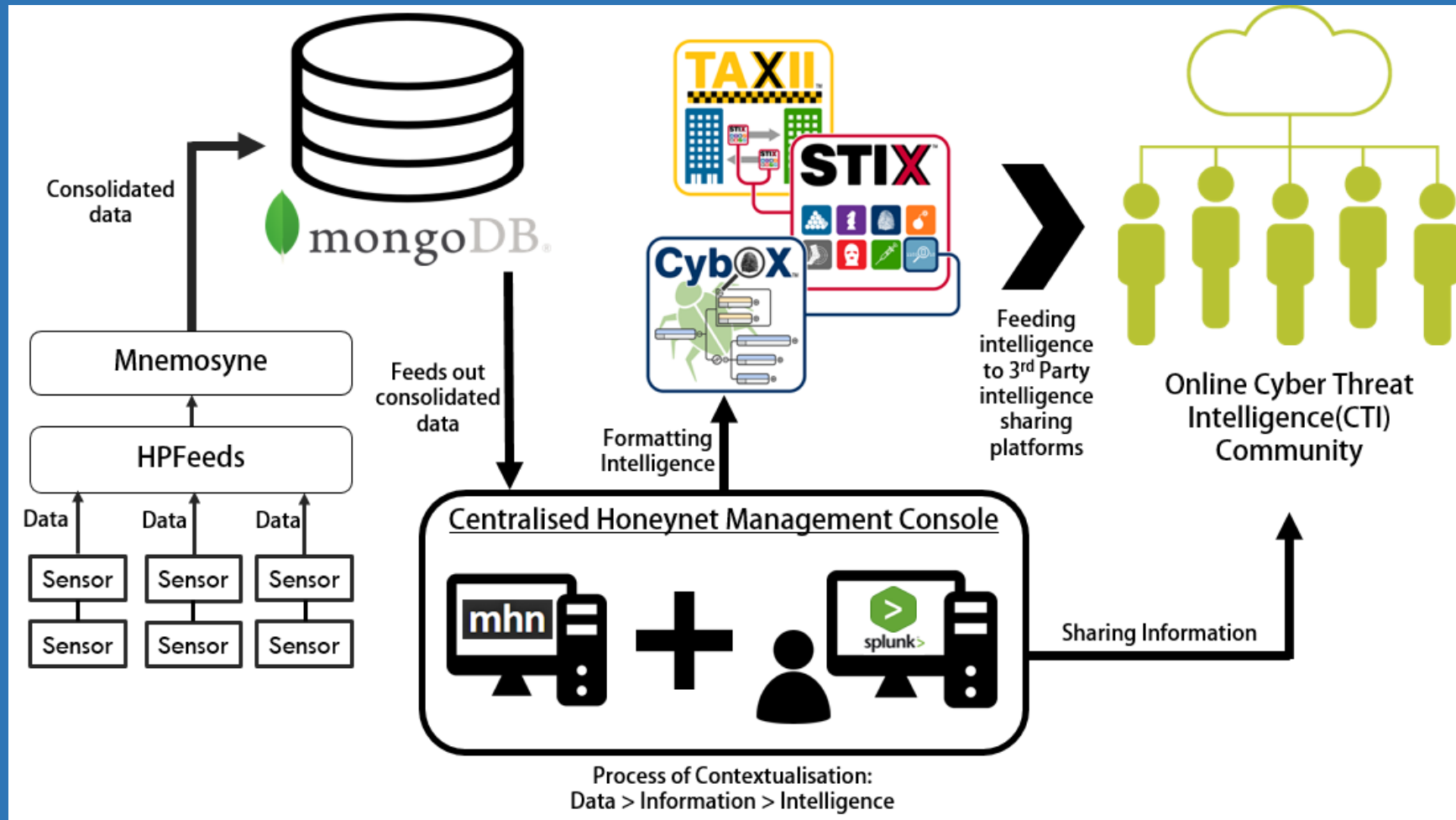
Observable



Indicator



# I4RMHONEY in Action

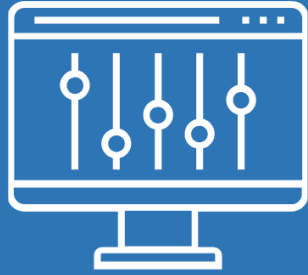




# Honeypots & Game Theories



# Application of Game Theory



Data Control



Data Capture



Data Collection



Data Analysis

## Mixed Strategy Nash Equilibrium

- Strategies are chosen with a probability
- Sequential Move Games



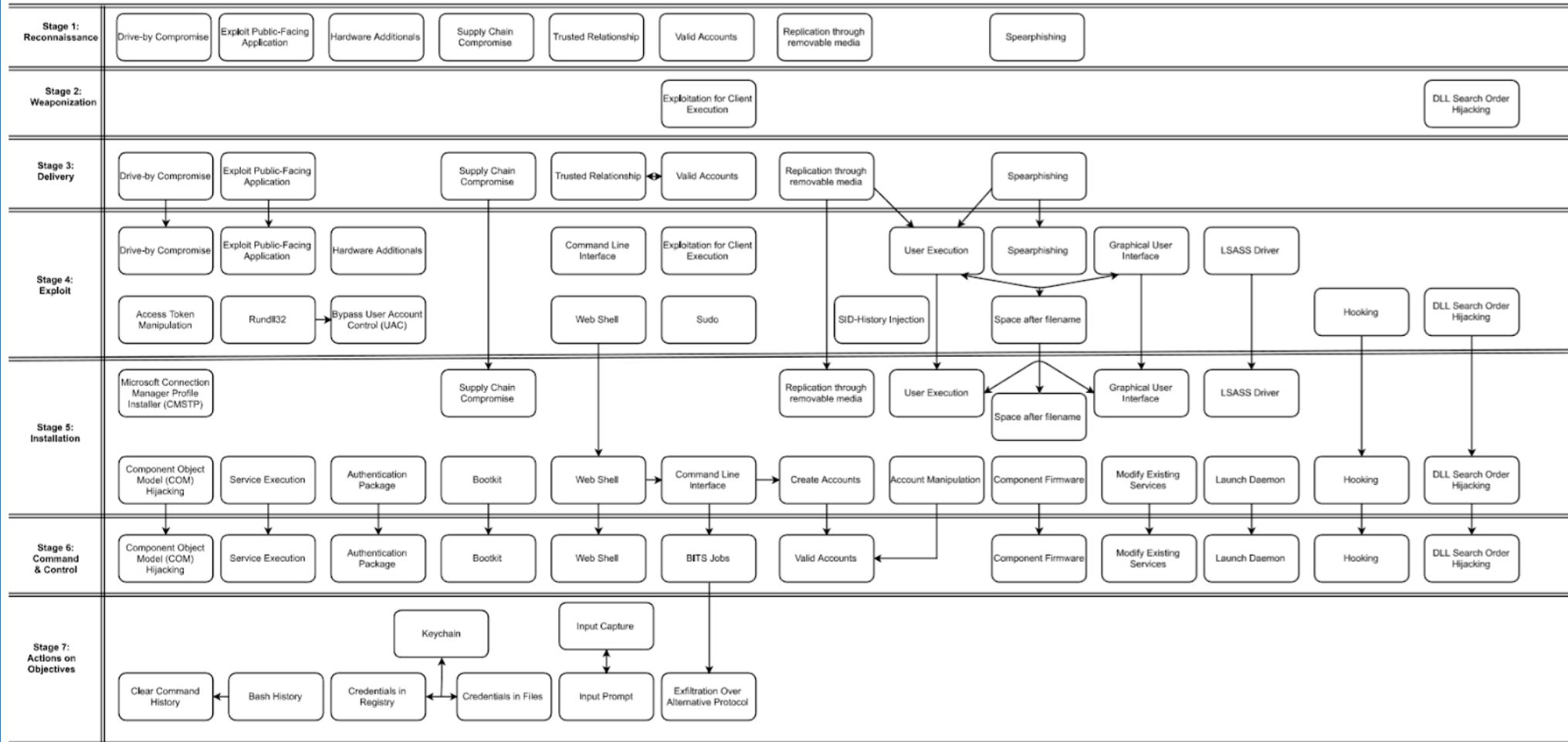
# Attack Model & Deception

# ATT&CK Kill Chain

## ATT&CK Kill Chain

This is a visual diagram of selected techniques from MITRE's ATT&CK model within our project's scope sorted into the stages of the Cyber Kill Chain.

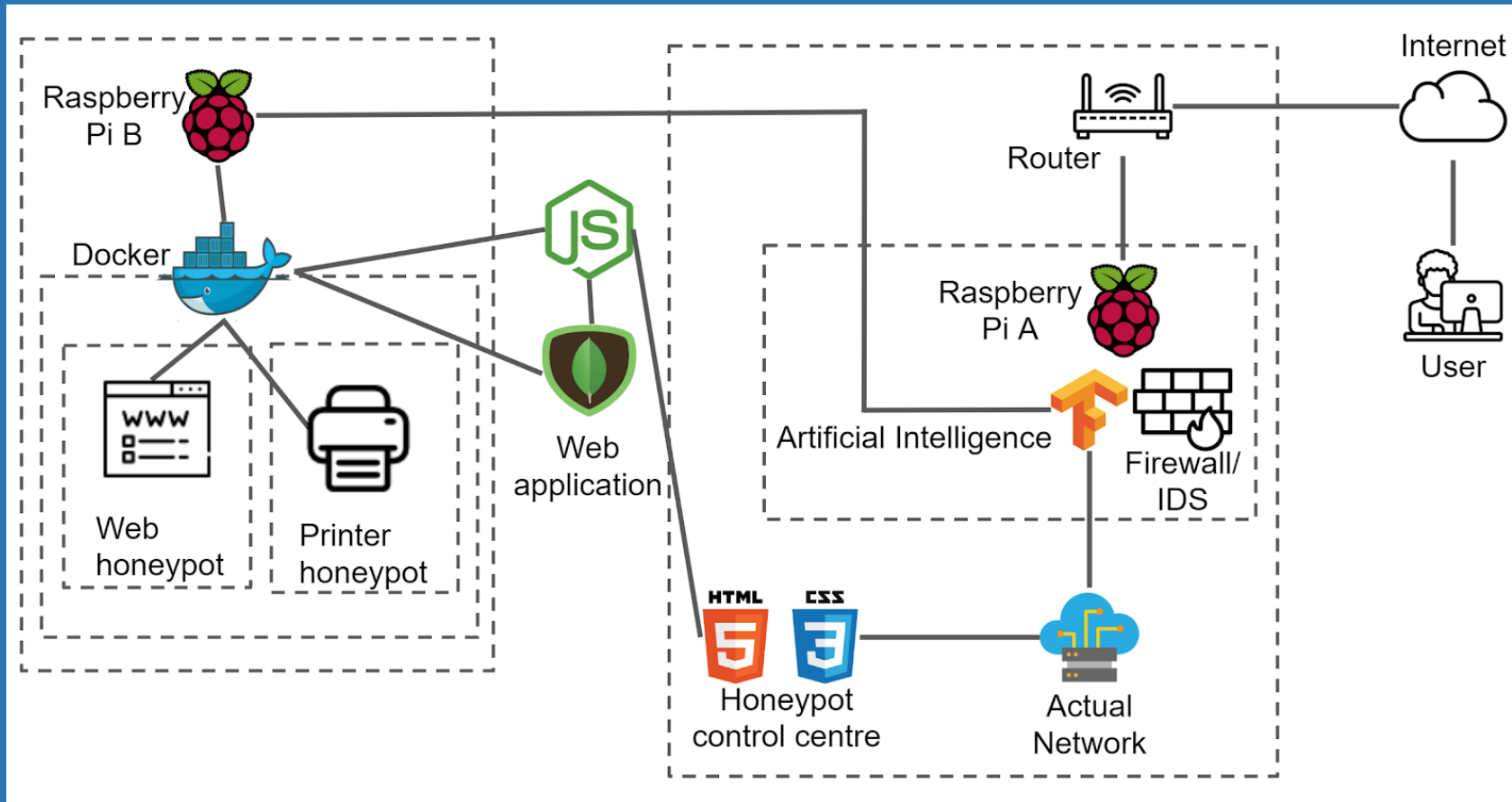
Adversaries can pick one or more of any techniques in a given stage to achieve his goal. Lines and arrow indicate a relationship between the techniques and a likely path that the adversary would take at that point. It does NOT mean that the attacker WILL follow the said path.





# IoT Honeypots

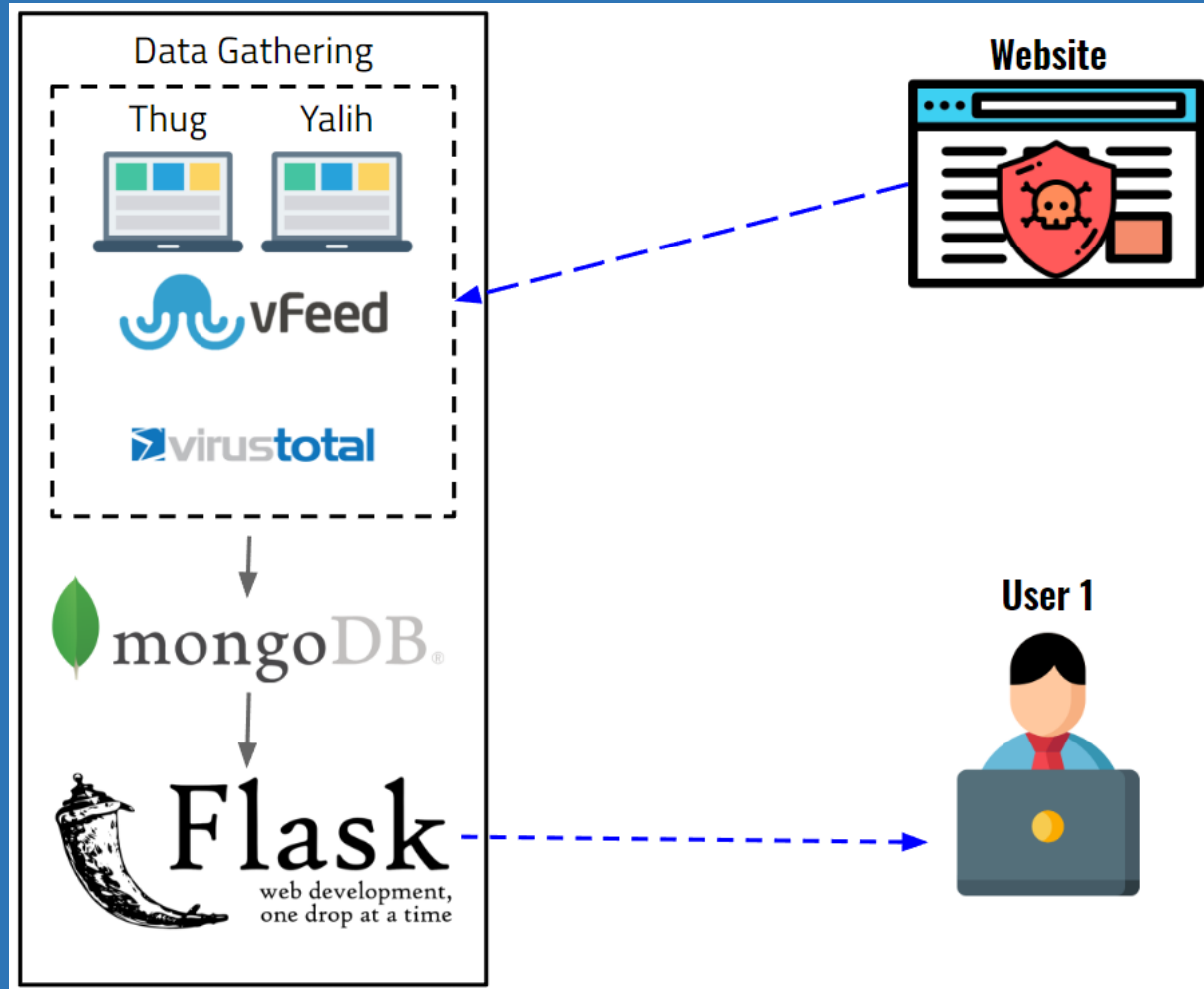
# BeeTrace





# Web Browser Honeyclient

# Beeware







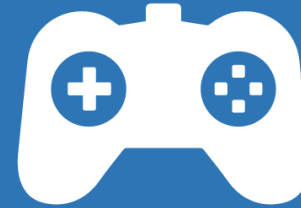
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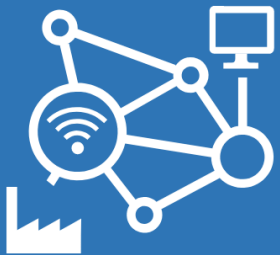


Honeypots &  
Game Theory



Attack Model &  
Deception

## Tools Development



IoT Honeypots



State of the Internet  
Cybersecurity Survey Tool



Web Browser  
Honeyclient



Sinkhole  
Honeypot

# Talent for Hire

Jordan Yeo

Bryan Lim

David Choong

Goh Soon Teck

Daryl Lim

Lim Chun Yu

Chng Wei Cheng

Jonathan Wong

Joshua Soh

Jared Tan

Terence Chan

Muhammad Fairuz

Lim Chun Ann

Juve Wong

Darren Ang

Chua Ming Kiang

Leyong Lee

Chen QiuRong

Benjamin Khong

Chew Tian-Le

Aloysius Lee

Yea Jie Xuan

Koh Tar Yen

Hong Shibao

Sng Yong Chai

Siti Nur Hadirah

Nadiah

Teng Yan Hao

Chua Yi Xuan

Ong Chee Xian

Chen Yan Jiun

Yap Bing Xun

Ng Zi Kai

Leonard Leow

Alison Mak

Barnabas Tan

# Conclusion

## Honeypot is ...

“Information system resources which has no production values.  
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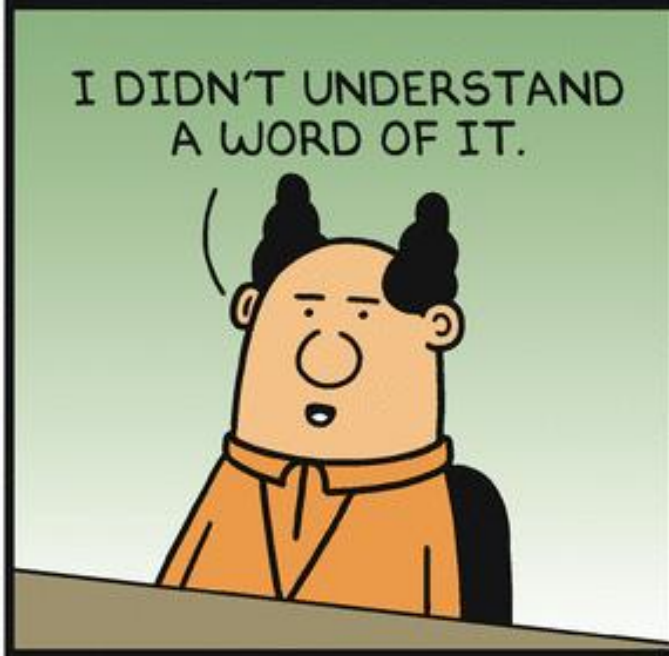


*"That's all Folks!"*





Dilbert.com @ScottAdamsSays



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