

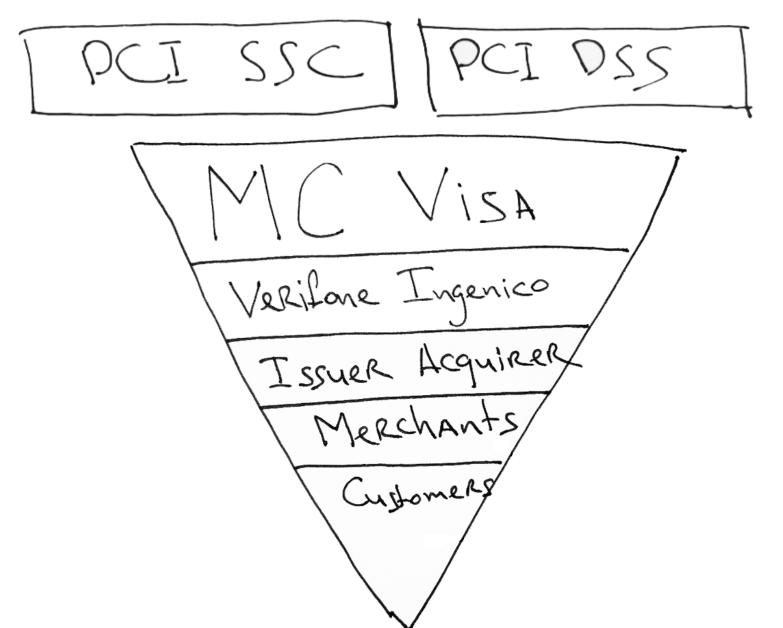
BRIEFINGS

* POSWorld

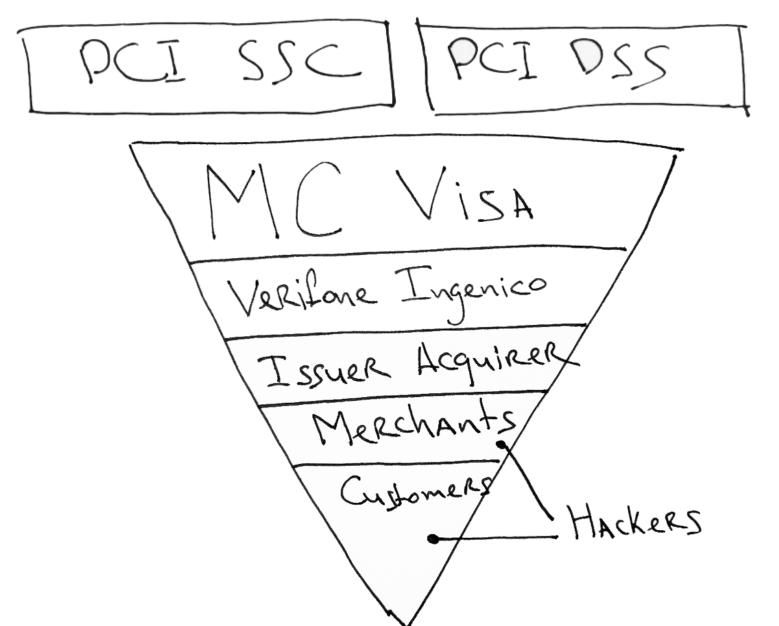
Should you be afraid of hands-on payment devices



What the POSWorld consists of



What the POSWorld consists of



What the POSWorld consists of















MERCHANT

ACQUIRER

CARD BRANDS

ISSUER

Evaluation Module 1: Physical and Logical Requirements

A – Physical Security Requirements

Note: In the following requirements, the device under evaluation is referred to as the "device."

| Number | Description of Requirement | Yes | No | N/A |
|-----------|--|-----|----|-----|
| A1 | The device uses tamper-detection and response mechanisms that cause it to become immediately inoperable and result in the automatic and immediate erasure of any sensitive data that may be stored in the device, such that it becomes infeasible to recover the sensitive data. These mechanisms protect against physical penetration of the device by means of (but not limited to) drills, lasers, chemical solvents, opening covers, splitting the casing (seams), and using ventilation openings. | | | |
| A2 | There is no demonstrable way to disable or defeat the tamper mechanism/s and insert a sensitive key-press-disclosing bug. | | | |
| | Keypads used for PIN entry require an attack potential of at least 26 per device for identification and initial exploitation, with a minimum of 13 for exploitation, exclusive of the IC card reader, as defined in Appendix B. | | | |
| | Keypads used for manual PAN entry, but not PIN entry—e.g., a non-PED—require an attack potential of at least 16 per device for identification, with a minimum of 8 points for exploitation. ^B | | | |
| А3 | The security of the device is not compromised by altering: Environmental conditions Operational conditions (An example includes subjecting the device to temperatures or operating voltages outside the stated operating ranges.) | | | |
| A4 | Sensitive functions or data are only used in the protected area(s) of the device. Sensitive data and functions dealing with sensitive data are protected from unauthorized modification without requiring an attack potential of at least 26 for identification and initial exploitation, with a minimum of 13 for exploitation, exclusive of the IC card reader, for identification and initial exploitation. ^B | | | |

POSWorld requirements

https://www.pcisecuritystandards.org/documents/PCI PTS POI SRs v4 Final.pdf

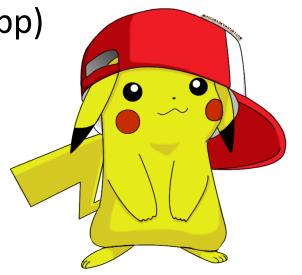
https://www.pcisecuritystandards.org/documents/PCI PTS POI SRs v6.pdf

https://www.pcisecuritystandards.org/ documents/pos_ped_security_requirements.pdf

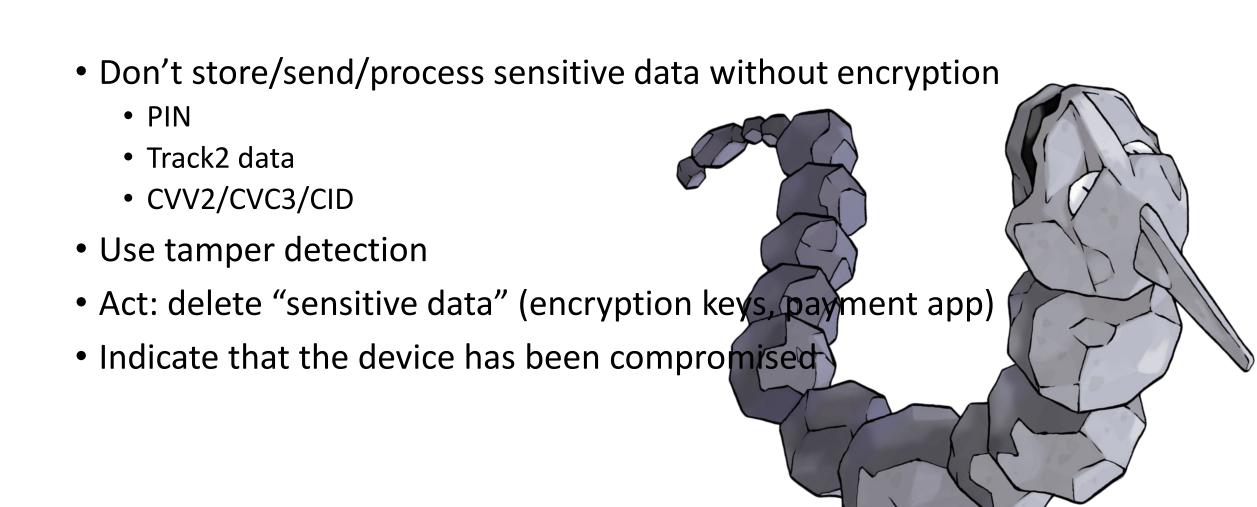


What do PCI Council require?

- Don't store/send/process sensitive data without encryption
 - PIN
 - Track2 data
 - CVV2/CVC3/CID
- Use tamper detection
- Act: delete "sensitive data" (encryption keys, payment app)
- Indicate that the device has been compromised



What do PCI Council require?



Hackers



POS terminals vs Cash Registers



POS terminals vs Cash Registers









Malware is a successful method to hack PoS and steal Customers Data



Igor Mancini December 9, 2015



Target

Target is one of the best known American brands, famous for selling miscellaneous goods that range from clothing to CDs to groceries. But in 2013 the retailer hit the headlines for an entirely different reason when it emerged that the company had been affected by a hack that left over 40 million Target customers at risk of credit card fraud, while 70 million others had personal information (such as email addresses) stolen during the breach.





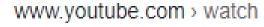
About 367,000 results (0.29 seconds)

www.youtube.com > watch

#CyberHeadlines - POS Hack - YouTube



15 Nov 2016 · Uploaded by Social27



#HITBGSEC 2017 Conf D1 - Get To The Money: Hacking PoS ...



27 Sep 2017 · Uploaded by Hack In The Box Security Conference

www.youtube.com > watch

Jackson Thuraisamy & Jason Tran - Hacking POS PoS ...

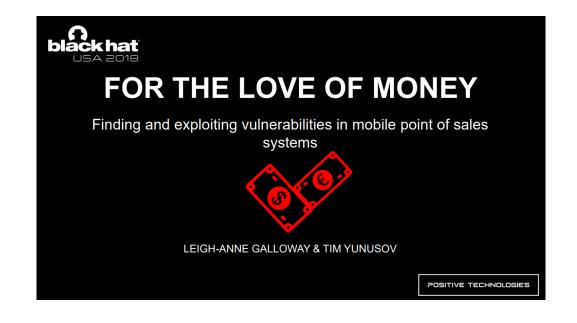




https://www.researchgate.net/figure/Modified-Chip-and-PIN-terminal-playing-Tetris_fig3_230839731

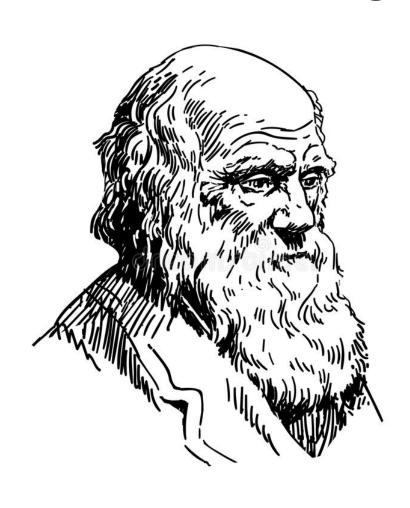
Payment terminals allow for remote PIN capture and card cloning







On the Origin of POSWorld Species





Instead of hardware intro



PoS Terminal Security Uncovered - Aleksei Stennikov

Weaponizing your POS





How to weaponize your Ingenico Telium2 POS

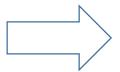


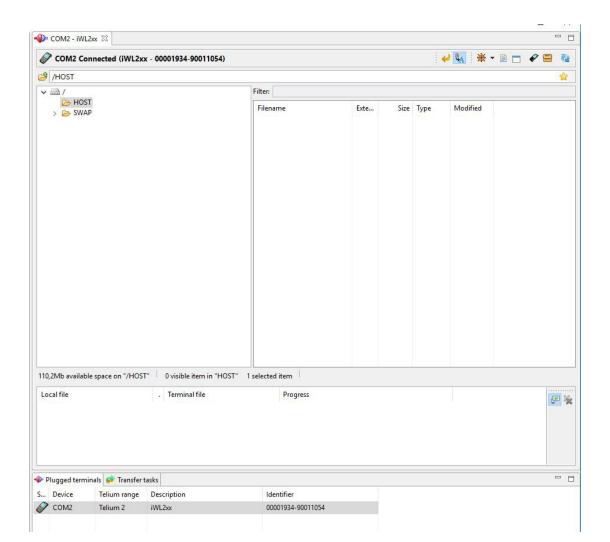


Ingenico Telium2 1st step

Just maintain it







Ingenico Telium2 1st step

All vendors love hardcoded passwords

PPP connection in LLT mode:

pppuser:123456

internal FTP service in LLT mode:

• ftpuser: 123456

• maint: 51966

• system: 31415926



Magic NTPT3 protocol on TCP/6000 port.

- bypass file reading restrictions (i.e. "SYSTEM/SSL.CFG")
- SOCKET_TASK Buffer overflow
- RemotePutFile command buffer overflow
- 0x26 command buffer overflow



Trace it

Some config magic:

1. load the text file named "SYSTEM.CFG" with the following contents to the /SWAP/ directory:

```
TRACE_DEV=5
LDBG_DEV=0
```

 Restart the terminal. TRACE mode on USB is now enabled. Command-line interface prompt is "TRC >". To work in this mode, use the custom tool or "Trace.exe" tool also provided by Ingenico for terminal software developers working with Telium 1 and 2

```
Ingenico Trace tool
File Options About
Debug channel 1 API Trace Main app debug
Type "help" to list of all supported commands...
****** Sagem Monetel ******
             Display MMU info
mmu
             Display FS info
             Display OEMC info
mmc
             Display MMC info
mc
             Display Pwr mgt info
usb
зуз
t2
             ThunderII specific
twi
vfs
            VFS operations
help
             Display this menu again
TRC >
                                                                                        Send
```

Trace it – hidden commands

```
ts - Task Status Display
```

tsd - Task Status Display (with dumps)

ms - Mailbox Status Display

qs - Queue Status Display

ps - Pipe Status Display

ss - Semaphore Status Display

es - Event Status Display

si - Signal Status Display

ti - Timer Status Display

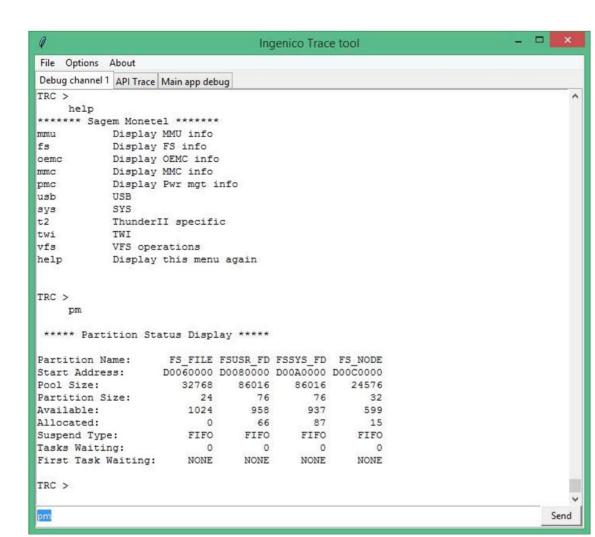
pm - Partition Status Display

pmd - Partition Status Display (with dumps)

dm - Dynamic Memory Status Display

dmd - Dynamic Memory Status Display (with dumps)

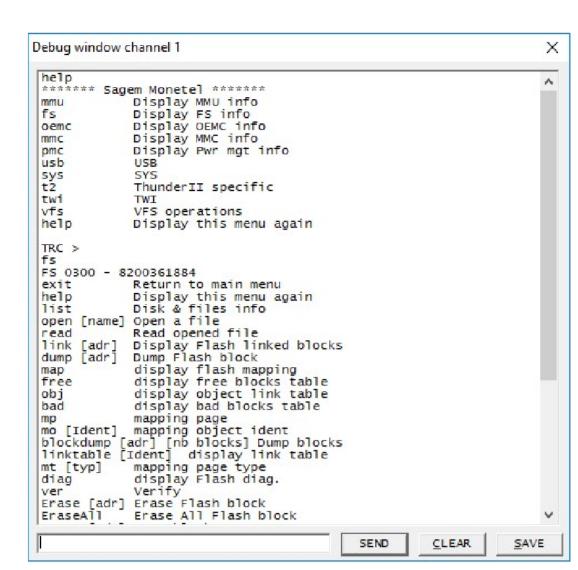
hs - HISR Status Display



Trace it – full control

Use the help command to list all available commands. The program functions allow:

- Allocating and deallocating memory
- Displaying the contents of all files on the terminal file system, including encryption keys
- Suspending and terminating processes



Trace it – full control

- 1. Allocate memory space using the Alloc command available in the Debug window channel 1 window, in the mmu menu.
- 2. Write any malicious executable code in hexadecimal form using the sm command available in the main menu.
- 3. Suspend the task named PMC by using the hidden NU_Suspend_Task command.
- 4. Using the sm command, modify one of the return addresses for the PMC task so that it points to the memory space containing malicious code allocated by the attacker.
- 5. Resume the PMC task using the NU_Resume_Task command.



How to weaponize your VerixV POS





Verifone VerixV 1st step

The password haven't changed from 80's

Full Download to a Terminal with no Existing Applications

When you turn on a terminal with no application loaded, it displays DOWNLOAD NEEDED, and a full download is required. Table 1 instructs you how to perform a full download.

ble 1 Perform a Full Download

The terminal displays KEY.

Press F2+F4 to enter system mode *before* the application starts.

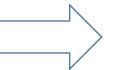
Enter the system mode password (manufacturer's default is 1 [ALPHA] [ALPHA] 66831¹) and press the enter (key) key.

Press the ↓ key twice to access the SYS MODE MENU 3 screen.

Press EDIT F3 to edit the CONFIG.SYS file

Press the backspace (key) key and enter the target GID for the download *or* press the enter (key) key to select FILE GROUP _1, the default, GID1.

Reenter the system mode password (Z66831) if prompted, as shown in step 2. The terminal displays the CONFIG.SYS file.





Verifone VerixV 2nd step

What do they hide from you?

```
Internal filesystems:
```

```
"I:" – RAM drive;
"F:" –NAND Flash drive;
"N:" – NAND Flash drive Verix eVo OS extentions;
"B:" – Boot Block. Physical address 0x00010000;
"S:", "T:", "U:", "V:", and "W:" – some additional filesystem drives;

*drives "B:", "S:", "T:", "U:", "V:", and "W:" are reserved and written by Verix OS during production
```

Verifone VerixV 2nd step

• The gift from developers (secret player)

```
RUN/RUNW – run a process;

DUMP – hexdump format file read;

DIR/DIRO/DIRA – file list output command variations;

PS – process list;

MEM – memory usage;

RES – pinpad restart;

DL – terminal file load;

Etc...
```

T:SHELL.OUT – ssshell

*GO=T:SHELL.OUT

*ARG="/DEV/COM1"

Verifone VerixV 2nd step

• The gift from developers (secret player)

```
vsh 0.01
AUTH, BREAK, CD, CG, CHDIR, CHGRP, CHKFILL, CLOSE, COA, COPY, COPY, COPYAUTH,
DEL, DIR, DIRO, DIRA, DL, DUMP, FILES, FILL, GETCV, GETCWD, KILL, MD, MEM, MKDIR,
MODID, MOVE, MUX, MUX2, OPEN, PASSTHRU, PED, PEEK EV, PRT, PS, RAD, RD, RE, REN,
RES, RMDIR, RUN, RUNW, SET, SETA, SOB, TYPE, UNZIP, UWIFI, WR, ZAPGROUP, ZG, ZT,
 MEM
  RAM Phys: 32768K
 RAM Files: 352
     In Use: 1083392
     Avail: 115636224
Flash Phys: 131072K
Flash Files: 166
     In Use: 2244608
     Avail: 115636224
     Defrag: 0
```



Verifone VerixV 3rd step

• The bugs



Verifone VerixV 3rd step – final shot

The bug in syscall

```
71 char v71; // r0
                                                                                                              : change type (data/ascii/array)
   72 int v72; // r0
                                                                                            -00000150 ; N
                                                                                                              : rename
   73 int v73; // r1
                                                                                            -00000150 ; U
                                                                                                              : undefine
   74 bool v74; // zf
                                                                                            -00000150 ; Use data definition commands to create local variable
   75 int v75; // r0
                                                                                            -00000150 ; Two special fields " r" and " s" represent return add
   76 unsigned int v76; // r1
                                                                                            -00000150 ; Frame size: 150; Saved regs: 0; Purge: 0
   77 int v77; // r1
                                                                                            -00000150 ;
   78 int v78; // r0
                                                                                            -00000150
       __int16 v79; // r0
                                                                                            -00000150 sRandName
                                                                                                                    DCB 9 dup(?)
                                                                                           -00000147
       __int16 v80; // r3
                                                                                                                    DCB ? ; undefined
       __int16 v81; // r2
                                                                                            -00000146
                                                                                                                    DCB ? ; undefined
       int16 v82; // r1
                                                                                            -00000145
                                                                                                                    DCB ? : undefined
   83 char sRandName[9]; // [sp+0h] [bp-150h]
                                                                                            -00000144 ticks
                                                                                                                    DCB 4 dup(?)
   84 unsigned int8 ticks[4]; // [sp+Ch] [bp-144h]
                                                                                            -00000140 var 140
                                                                                                                    DCD ?
   85 int v85; // [sp+10h] [bp-140h]
                                                                                            -0000013C dst
                                                                                                                    DCB 32 dup(?)
                                                                                                                                           ; string(C)
                                                                                            -0000011C pc
   86 char dst[32]; // [sp+14h] [bp-13Ch]
                                                                                                                    DCB 32 dup(?)
       __int8 pc[32]; // [sp+34h] [bp-11Ch]
                                                                                            -000000FC var_FC
                                                                                                                    DCD ?
                                                                                                                                           ; offset
   88 char *v88; // [sp+54h] [bp-FCh]
                                                                                            000000F8 var F8
                                                                                                                    DCD ?
                                                                                                                                           ; offset
   89 proc meta *v89; // [sp+58h] [bp-F8h]
                                                                                            -000000F4 var F4
                                                                                                                    DCD 32 dup(?)
                                                                                                                                           ; offset
   90 LIB_HEADER *v90[32]; // [sp+5Ch] [bp-F4h]
                                                                                            -00000074 proc meta start DCD ?
   91 int proc_meta_start; // [sp+DCh] [bp-74h]
                                                                                                                    DCD ?
                                                                                            -00000070 var 70
   92 int v92; // [sp+E0h] [bp-70h]
                                                                                            -00000006C var 6C
                                                                                                                    DCD ?
   93 int v93; // [sp+E4h] [bp-6Ch]
                                                                                            -00000068 var 68
                                                                                                                    DCD ?
   94 int v94; // [sp+E8h] [bp-68h]
                                                                                            -00000064 var_64
                                                                                                                    DCD ?
   95 char *v95; // [sp+ECh] [bp-64h]
                                                                                            -00000060 var_60
                                                                                                                    DCD ?
                                                                                            -0000005C a1
   96 int v96; // [sp+F0h] [bp-60h]
                                                                                                                    struc_30
   97 struc 30 a1; // [sp+F4h] [bp-5Ch]
                                                                                            -00000038 var 38
                                                                                                                    DCD ?
   98 int *v98; // [sp+118h] [bp-38h]
                                                                                            00000034 var 34
                                                                                                                    DCD ?
   99 int *v99; // [sp+11Ch] [bp-34h]
                                                                                            00000030 pFuncs
                                                                                                                    DCD ?
  int (_fastcall **pFuncs)(int, const unsigned __int8 *, int); // [sp+120h] [bp-30h]
                                                                                            -00000002C fname
                                                                                                                    DCD ?
                                                                                                                                           ; offset
  101 const char *_fname; // [sp+124h] [bp-2Ch]
                                                                                            00000028 var_28
                                                                                                                    DCD ?
                                                                                                                                           ; offset
  102 char *v102; // [sp+128h] [bp-28h]
                                                                                            -00000024 eeeeee
                                                                                                                    DCD ?
  103 int eeeeee; // [sp+12Ch] [bp-24h]
                                                                                            -00000020 ; end of stack variables
105 fname = fname;
106 v102 = (char *)parms;
• 107 eeeeee = flags;
108 v92 = 1;
109 v3 = endswith(fname, " /");
● 110 v4 = v3 == 0;
● 111 v88 = v3;
• 112 if (!v3)
113 v3 = (char *) fname;
• 114 if (!v4)
 115 {
116
        v5 = v3 - fname;
117
        v88 = v3 + 1;
         SCHEDULR_memcpy(pc, (char *)_fname, v3 - _fname);
119
         v3 = pc;
        pc[v5] = 0;
120
```

Ancient Secure boot

0 stage bootloader Signature check based on OTP secret 1st stage bootloader Signature check cert based 2nd stage bootloader... Another signature check OS And another signature check **Application**

Ancient Secure boot

```
______
==== SBI V. 03 04 (Jan 13 2013 22:14:13)
==== SEARCHING USB STICK
==== USB NOT FOUND
==== LOADING FROM NAND
==== Read from nand 0x771e0 bytes in 63 mili seconds
==== Vx File Auth using PedGuard
==== Authenticated 0x771a0 bytes in 75 mili seconds
==== Loaded VX Module
                                           RAM at [ 40000000 .. 42000000 )
PF @ 0x40020E2C via:2 ct:2866 sts:52 last:1 raw:1 en:0 T=30789548
KT=41D28031 CO=40269DB5 IS=40022E09
TS=1232832072
Pf @ 0x40020E2C via:2 ct:2867 sts:52 last:1 raw:1 en:0 T=4294834105
  KT=41D28031 CO=40269DB5 IS=40022E09 R43=0 R44=0
******** 03/20/2017 OT000500
HEAP MGR
System Reset value rDMU RST LAST = 0x1
UNCACHED: 200 KB at 49FCA000
DVIC MGR
Detected chip 58920400: using rev D FLASH controller
rNAND2 ONFI STATUS = 08000000
rNAND2 DEVICE ID = 2CA18015
rNAND2 DEVICE ID X = 02000000
ROM size 128 MB
NF2 set feature(1, 04000000)
NF2 get feature(1)=04000000
Timing mode=4
rNAND2 ACC CTL CS1=C3040010
ECC type=4 supported
T1=11211115: tWP=15 tWH=15 tRP=30 tREH=15 tCS=15 tCLH=15 tALH=15 tADL=75
T2=00000E43: tWB=105 tWHR=60 tREAD=45
FLASH SIZE MB
BLOCKS
CLUSTER SIZE
                = 2048
Drive(I:) has 240 files using 802 KB
Drive(F:) has 71 files using 1662 KB
Drive(S:) has 26 files using 348 KB
Drive(N:) has 326 files using 6676 KB
vfs: v2n[b=0 p=0 i=0]=10
verify file system: 0 errors
```

SBI BootLoader

```
1 int cdecl main like(int arg, int a2)
     int v2; // r4
     BOOL v4; // [sp+0h] [bp-10h]
     # = periph_process() == 1;
     if ( sub 189B64() != 0xB2D58B32 )
  9 LABEL 4:
     if (!<mark>v4</mark>)
        goto LABEL 9;
12
      goto LABEL 5;
 13
    if (!v4)
14
 15
      doXDL(&\sqrt{4});
      goto LABEL 4;
 18
 19 LABEL 5:
22
     unload stuff();
      print("\n==== SCRIPT ENDED");
    print("\n *** PLEASE REMOVE USB STICK ***");
      print("\n *** THE SYSTEM WILL RESTART IN 10 SECONDS ***\n");
      v2 = BCM_Get_Timer1Value(1u);
      while ( (unsigned int)(v2 - BCM Get Timer1Value(1u)) < 0x3938700 )
29
30
     reset_tgt(10);
 31
 32 LABEL 9:
0 33 unload_stuff();
    JMP2NAND();
    print("\n==== RESET TARGET");
    reset tgt(10);
37
    return 0;
38 }
```

• SBI BootLoader - arbitrary memory write

```
// Download file
0 100
101
             if ( dword 187A00 > 0 )
102
103
               v10 = (int *)(this->paBufIn + 2);
104
               v11 = XDL_Recv__(this, (char *)v10, 2, 10, 1) == 2;
105
               while ( v11 )
 106
107
                 v12 = *(unsigned int8 *)v10;
0 108
                 v13 = *((unsigned int8 *)v10 + 1);
0 109
                 v10 = &dword 1879F8;
110
                 loaded file.dataLen = (v12 << 8) + v13;</pre>
111
                 if ( loaded_file.dataLen + 10 > this->paBufIn_size_0x400 )
112
113
                 v14 = XDL Recv (this, this->paBufIn + 4, 4, 10, 1);
114
                 v11 = v14 == 4;
115
                 if ( v14 == 4 )
 116
117
                   loaded file.field 3A = this->paBufIn[7]
 118
                                       + (this->paBufIn[4] << 24)
 119
                                        + (this->paBufIn[5] << 16)
 120
                                        + (this->paBufIn[6] << 8);
121
                   if ( loaded file.dataLen + 2 != XDL Recv (this, this->paBufIn + 8, loaded file.dataLen + 2, 10, 1)
 122
                     | | !sub 195EF6(this->paBufIn + 1, loaded file.dataLen + 9) )
 123
124
                     return -1;
 125
126
                    BCM URTx write char(this, 6u);
127
                   if ( check bootHeader(dword 187A00, this->paBufIn + 8, loaded file.dataLen) >= 0 )
128
                     goto LABEL 48;
129
                   return v2;
 130
 131
 132
133
             break:
```



```
1 signed int fastcall check bootHeader(int a1, char *data, unsigned int len)
      unsigned int len; // r4
      signed int v4; // r0
      void *v5: // r0
      unsigned int v6; // r2
      boot hdr *v7; // r0
      struc uploadedFiles *v9; // r0
      char *_data; // [sp+4h] [bp-1Ch]
      data = data;
      len = len:
      v4 = dword 1825E8;
      if ( dword 1825E8 < 0 )
 15
        v4 = loaded_file_already_contains(loaded_file.fname);
        dword 1825E8 = v4;
18
        if ( v4 < 0 )
19
          return -1;
 20
21
      if ( BOOT loadAddr )
 22
23
        v9 = &dwFiles[v4];
24
        if (!v9->loadAddr)
 25
26
          loaded files size += loaded file.size;
27
          v9->loadAddr = BOOT loadAddr;
29
        memcpy((char *)(v9->loadAddr + XDL file ChunkOffset), data, len);
9 30
        XDL file ChunkOffset += len;
31
        return 1:
 32
9 33
      v5 = dwFiles alloc(XDL file, XDL file ChunkOffset + len);
      XDL file = (boot hdr *)v5;
9 35
     if (!v5)
      return -1;
      memcpy((char *)v5 + XDL_file_ChunkOffset, _data, _len);
     v6 = XDL file ChunkOffset + len;
      XDL_file_ChunkOffset = v6;
40 if ( v6 <= 0x40 )</pre>
                                                  // sizeof(struct boot hdr)
       return 1;
      if ( XDL file->signature == 0xA19BC38F && XDL file->type )// boot header magic
 43
44
        BOOT loadAddr = XDL file->load addr;
        memcpy((char *)BOOT loadAddr, (char *)XDL file, v6);
46
       free(XDL file);
       XDL file = 0;
        dwFiles[dword 1825E8].loadAddr = BOOT loadAddr;
9 50
        return 1;
 51
```

Ancient Secure boot



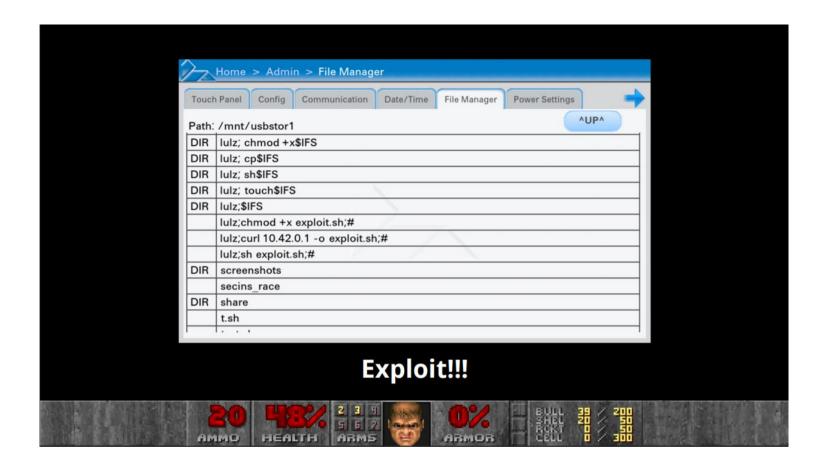
```
COM8 - PuTTY
                                                                                                   - □ ×
 ** DOWNLOADING IS FINISHED ***
 ** PLEASE PRESS ENTER TO RUN SCRIPT ***
 == Can't open PSSBI.SCR
 == Prompt Mode
   help - print this help
  =quit - quit this prompt mode back to script
 ==All commands are NOT case sensitive
 ==File names are in (8.3) format no long file names
  =Where hex number is required use this format 0x01ABCDEF
   =LS - <NAND> Show all root files and directories on USB Stick or on NAND
  =LOAD - <File name> - Load file from the USB Stick into the RAM
  =JMP - <address in hex> - Jump into the previously loaded application
  ≔JMPB - <address in hex> - Jump into the previously loaded application and change to bigend
  =DUMP - <Page number> - Dump NAND page to Uart .
  ==ERASE - <Start in blocks> <end in blocks> - Erase NAND.
 ==DDRAM - <DDRAM option number>
  =Config DDRAM <Option number >
  =BURN <File name> <start block (nand) number in hex> - Burn file from the USB to the NAND
 ==BURNSBI <File name> - Burn sbi file from the USB to the NAND
 ==BURNP <File name> <start block><page index> - Burn file from the USB to the a specific page on NAND
 ==RESET <6 USB / 10 NAND > - Reset the terminal
 ==TRIBURN <File name> <start block (nand) number in hex> - Burn file from the USB to the NAND writing each block
 3 (3 is defined in project.def so it can be 2 and 1) times
 ==MCFG <DDR Type> inits DDR get nodl values and writes all of it to last page of each of the first 3 blocks
 ==RESET <6 USB / 10 NAND > - Reset the terminal
  =BAD BLOCKS - List Bad NAND blocks
  =BBLERASE - erase Scratch BBL
  ==INCLUDE <script file name> - Run script
  =DDRT - <loop counter>
  =SVID - <write svid value (0..7 for production, or 8 with the DSA for development)>
 == LOADING FROM NAND
 == Read from nand 0x715a7 bytes in 60 mili seconds
  == Vx File Auth using PedGuard
 == Authenticated 0x71567 bytes in 73 mili seconds
 == Loaded VX Module
 Oownload Succeeded
 losing COM10
```

How to weaponize your Verifone MX





Verifone MX – DOOMed POS



https://media.defcon.org/DEF%20CON%2025/DEF%20CON%2025%20presentations/DEF%20CON%2025%20-%20trixr4skids-DOOMed-Point-of-Sale-Systems-UPDATED.pdf https://www.nolanray.com/doomed-pos-systems

Verifone MX - Special Move

Almost Secure boot

```
==== SBI V. 03_08 (Dec 9 2013 11:08:39)
==== SEARCHING USB STICK
==== LOADING FROM NAND
==== Read from nand 0x21ba0 bytes in 24 mili seconds
==== vault File Auth using PedGuard
==== Authenticated 0x21b60 bytes in 40 mili seconds
==== Loaded Security Module
==== Read from nand 0x62200 bytes in 69 mili seconds
==== uboot File Auth using PedGuard
```

```
==== Authenticated 0x621c0 bytess in 57 mili seconds
    0.0000000] Linux version 2.6.31.14 (jenkins@rixlvbuild4) (qcc version 4.4.1 (Sourcery G++ 4.4-290) ) #1 PREEMPT Wed Apr 6
00:18:39 EEST 2016 armv61 GNU/Linux
    0.000000] CPU: ARMv6-compatible processor [t117b365] revision 5 (ARMv6TEJ), cr=00c5387d
[ 0.000000] CPU: VIPT aliasing data, VIPT aliasing instruction cache
[ 0.000000] Machine: Verine VN210x Chip
    0.000000] Memory policy: ECC disabled, Data cache writeback
    0.000000] Built 1 zonelists in Zone order, mobility grouping on. Total pages: 32512
    0.000000] Kernel command line: root=/dev/ram0 ubi.mtd=2 console=tty0 console=ttyAMA0,115200nx kmemleak=off lpj=1994752
video decoder mtdparts=vf21px nand:384k(sbi),3712k(raw),-(system)
    0.000000] kmemleak: Kernel memory leak detecr disabled
    0.000000] PID hash table entries: 512 (order: 9, 2048 bytes)
    0.000000] Dentry cache hash table entries: 16384 (order: 4, 65536 bytes)
    0.000000] Ide-cache hash table entries: 8192 (order: 3, 32768 bytes)
    0.000000] video decoder found
    0.000000] VdecHeapSize: vdec heapsize = 0x400000 bytes
    0.000000] bootmemheap setup: total heapsize = 0x400000 bytes = 1024 pages
    0.000000] bootmemheap setup: Allocated 1024 pages at 0x80507000.
    0.000000] Memory: 128MB = 128MB total
```

POSWorld rule #1

If PCI Council doesn't require it – we don't need it

- Deleting firmware
- Wiping keys properly
- And more...



POSWorld rule #2

"Your proprietary hideness"

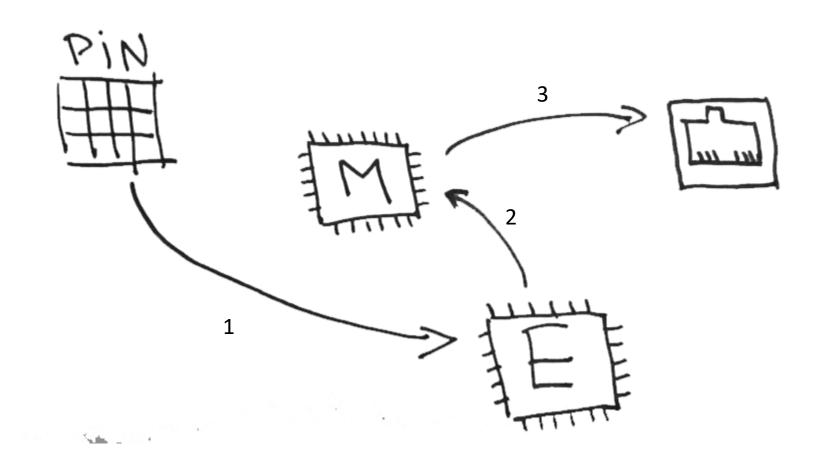
- Proprietary OS
- Proprietary outputs
- Proprietary protocols
- Special modes, killswitch combinations



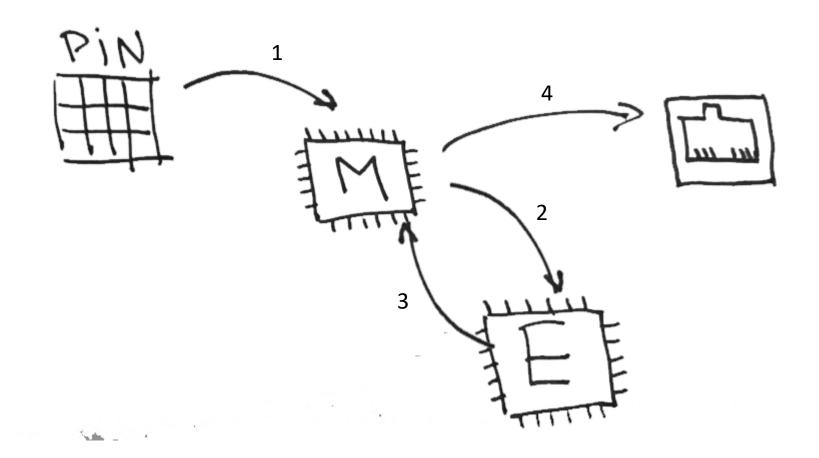
What can and can't you do

| | Verifone VX, MX series (no dedicated chip for cryptography) | Ingenico (dedicated chip for cryptography) |
|------------------------|---|--|
| Send arbitrary packets | + | + |
| Clone cards | + | + |
| Clone terminals | + | - |
| Persistency | + | _ |

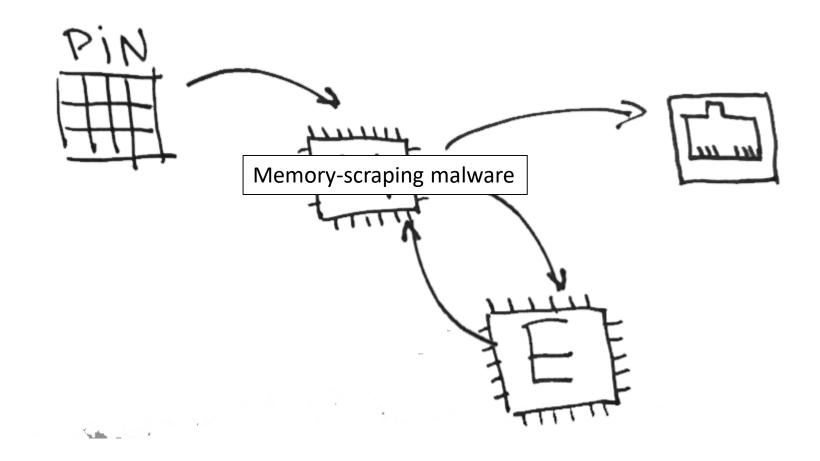
Cloning cards and PINs



Cloning cards and PINs



Cloning cards and PINs



Cloning terminals

- Clone network encryption keys (located on the FS)
- PIN encryption key
- MAC key
- bbl_key encrypted storage key
- KBPK integrity control key



Weaponising terminals





Card Fraud in a PSD2 World: A Few Examples

https://www.cyberdlab.com/insights/card-fraud-in-a-psd2-world-a-few-example%D1%84s

TIMUR YUNUSOV

Head of Offensive Security Research



Ingenico (Telium2 OS)

- CVE-2018-17767 Hardcoded PPP credentials
- CVE-2018-17771 Hardcoded FTP credentials
- CVE-2018-17774 Insecure NTPT3 protocol
- CVE-2018-17768 Insecure TRACE protocol
- CVE-2018-17765 Undeclared TRACE protocol commands
- CVE-2018-17766 NTPT3 protocol file reading restrictions bypass
- CVE-2018-17769 Buffer overflow via the 0x26 command
- CVE-2018-17770 Buffer overflow via the 'RemotePutFile' command
- CVE-2018-17772 Arbitrary code execution via the TRACE protocol
- CVE-2018-17773 Buffer overflow via SOCKET_TASK in the NTPT3 protocol



Verifone (MX900):

- CVE-2019-14711 Race condition privilege escalation
- CVE-2019-14713 Installation of unsigned packages.
- CVE-2019-14718 Insecure Permissions
- CVE-2019-14719 Multiple arbitrary command injections

Verifone (VerixV):

- CVE-2019-14712 Integrity and origin control bypass
- CVE-2019-14717 Buffer Overflow in Verix OS core
- CVE-2019-14716 Undocumented physical access mode

Verifone (OS independent):

• CVE-2019-14715 - Undocumented physical access to the system

Open questions

- Is there more bugs in Ingenico?
- Is there more bugs in modern versions of POS?



Kudos

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- Maxim Kozhevnikov





Questions?



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